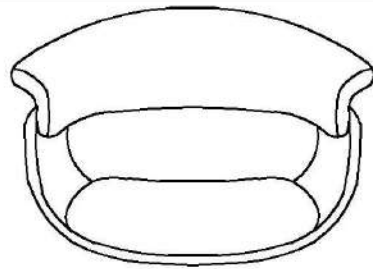
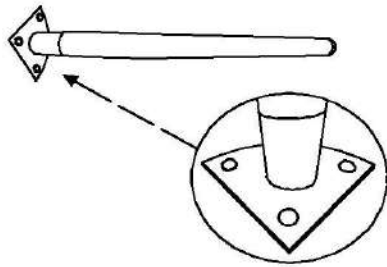


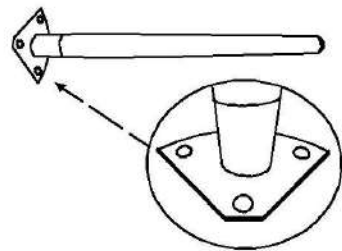
Ax1



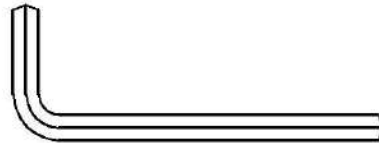
Bx2



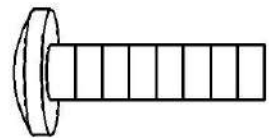
Cx2



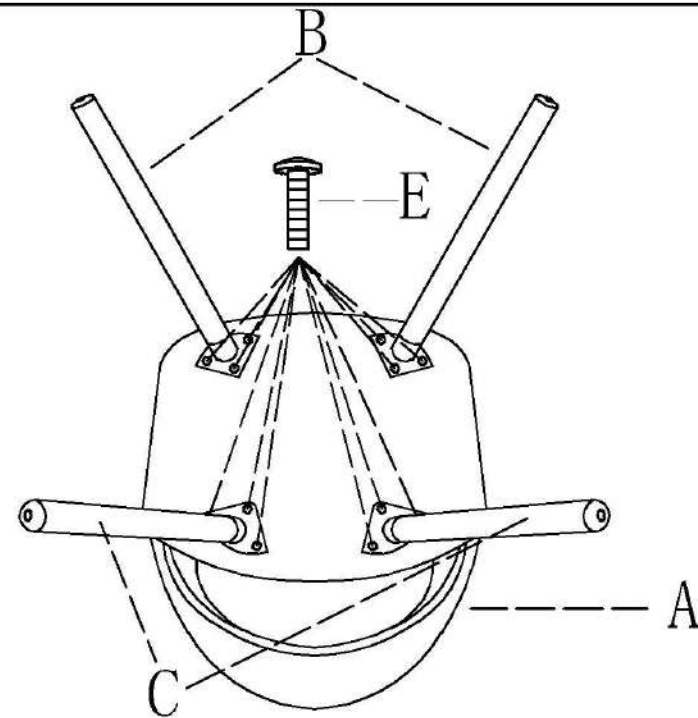
Dx1



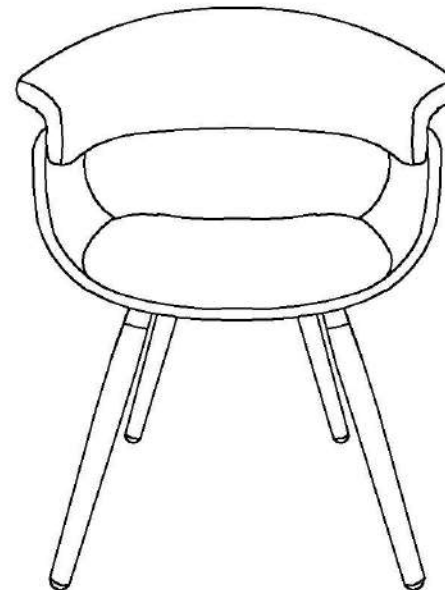
Ex12+1EXT



6\*20



1



2